LME COLLECTIONS

102 TRANSITION PRESETS f/APPLE'S MOTION
COLLECTION TUTORIAL

Apple's Motion 2.0.1 or higher for Mac.

Our transition presets are not available with Apple's Motion application.

102 Innovative presets easily applied to footage layers. The collection includes flashes, light bursts, color and time distortions, zoom blurs, halftone grunge, implosions, color thresholds, fun house mirror extremes, circular zooms, pixel distortions, broadcast mutations and dozens of others.

We crafted then using dozens of the available Motion effect plug-ins that come with the application.

We did the experimenting so you wouldn't have to. Some look like the transitions you see on television, commercials and other broadcast design, plus dozens of dazzling original ones never seen before.
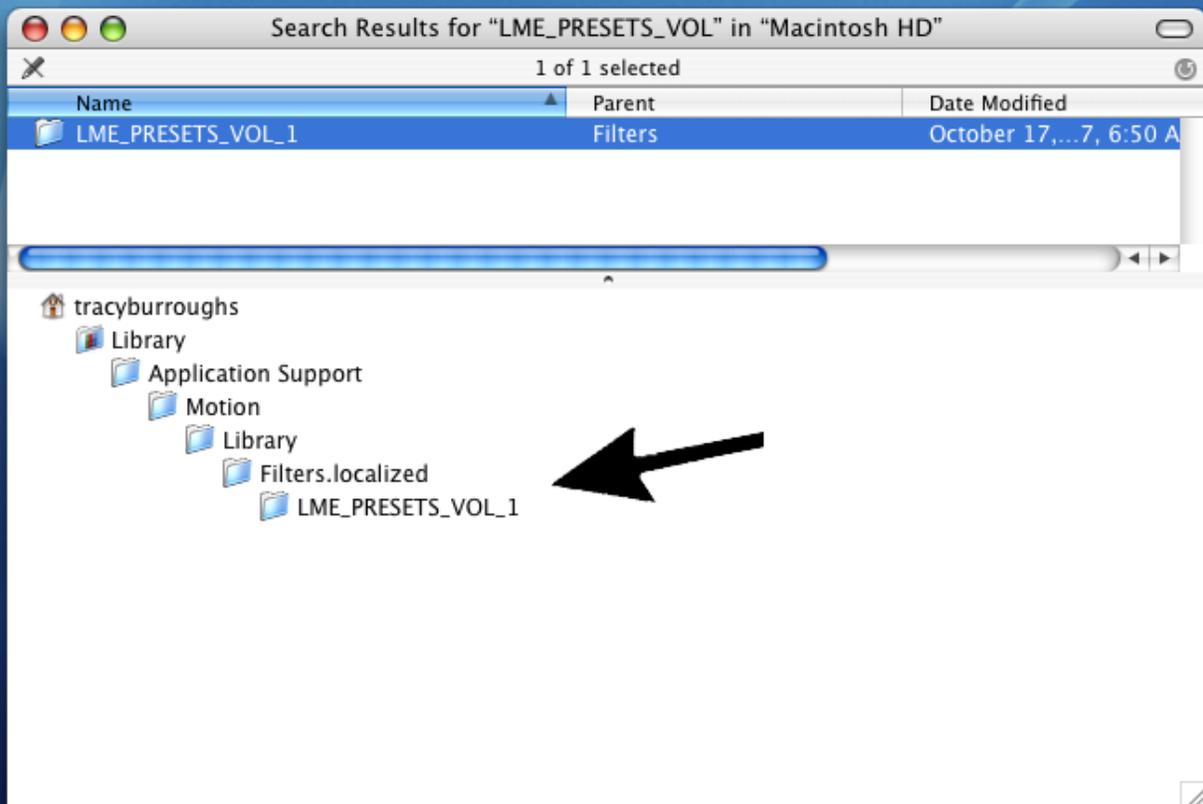
To view an animated gallery for each of our collections go to GALLERIES. www.little–men.com/GALLERIES_GENERIC.html)

The numbering of the Quicktime animations correspond to the numbering of the comps in the master comp for each collection.)

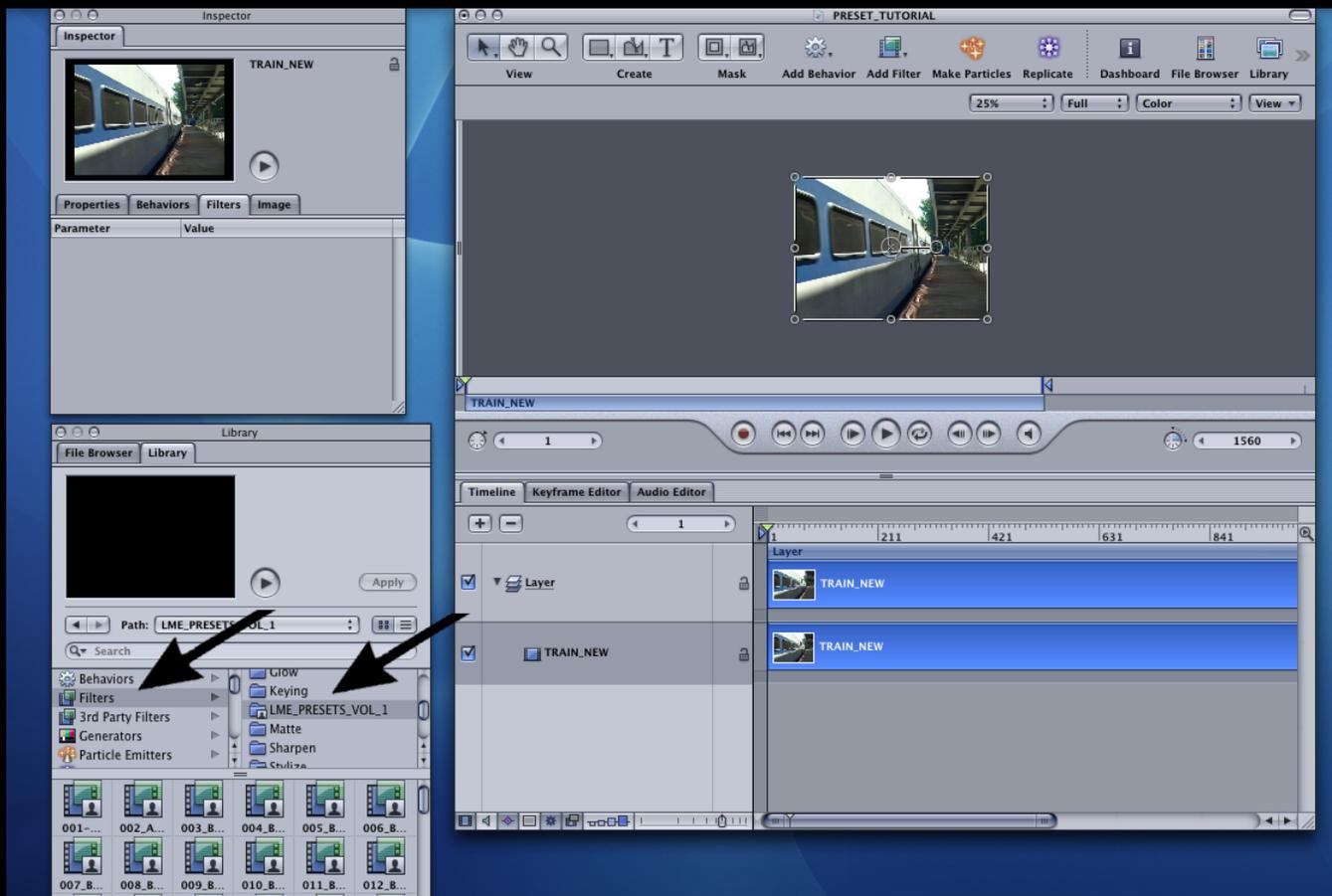In the collection folder there is a LMS_PRESETS_VOL_1 folder. Place that into the Filters.localized folder following the hierarchy below.

Open up Motion. Select the LIBRARY tab, then click on FILTERS. On the right you will see the LME_PRESETS_VOL_1 folder.
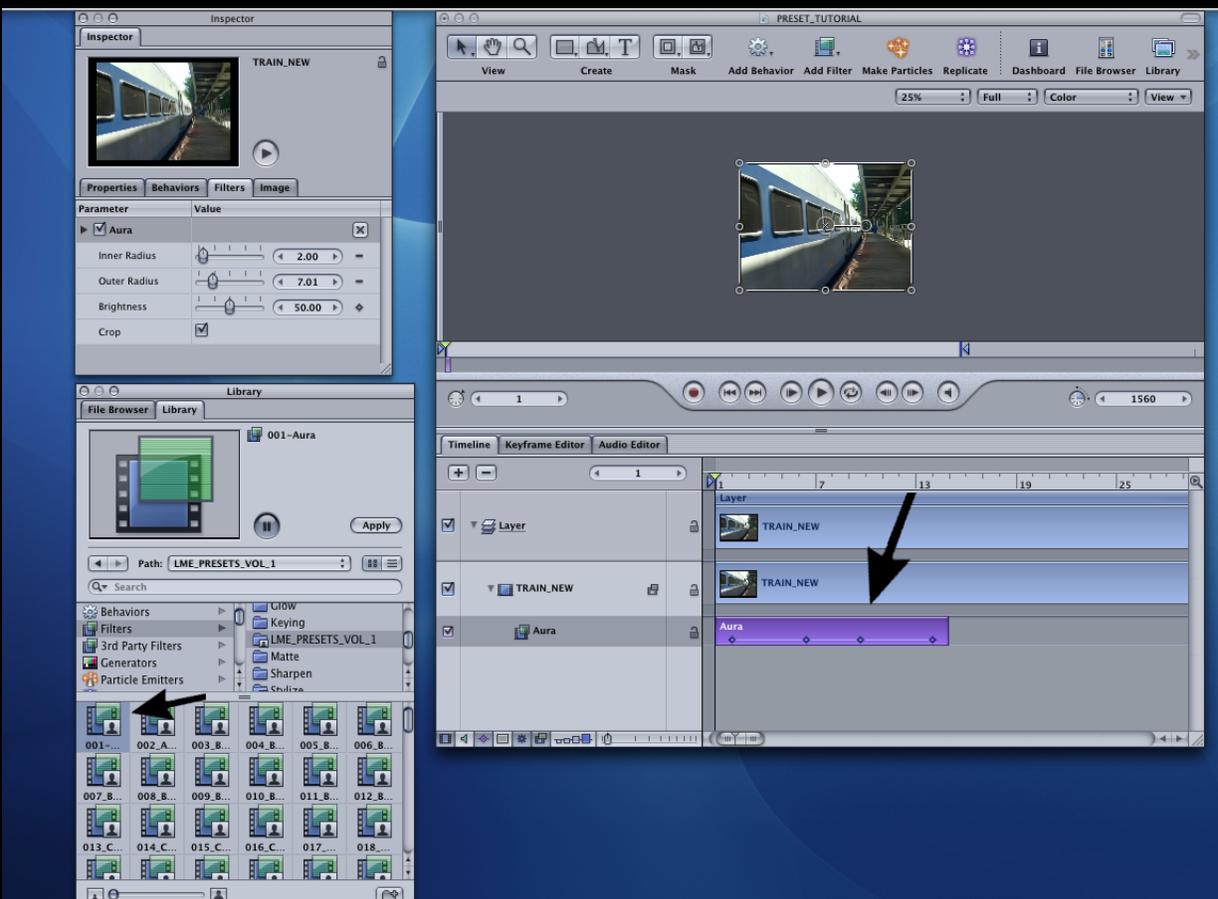
APPLY A PRESET

The numbers of the animations in this collection's gallery correspond with the preset numbers. Find a transition that you like and then select a preset with the same number in the LME PRESETS VOL 1 folder.

When you have footage in the timeline grab that preset with your cursor and place it on the footage in the time line. The preset bar will show up in the beginning of the timeline.
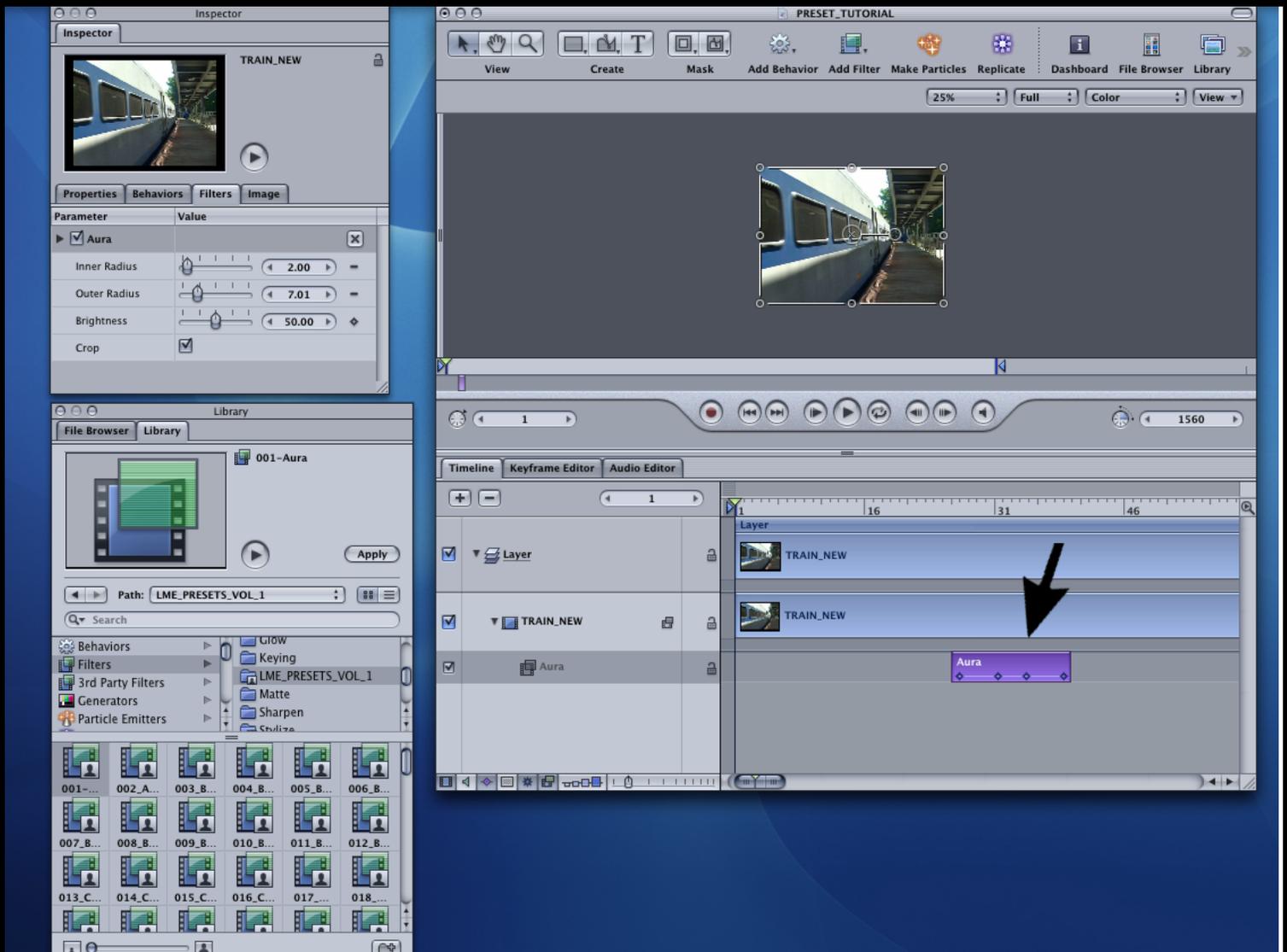
When you do this the preset's parameters dialog box will pop up.

APPLY A PRESET

Move the preset bar to where you want it in the time line by grabbing it with your cursor.

STRETCHING THE PRESET BAR IN THE TIMELINE

With your cursor grab the right hand edge of the preset bar in the timeline and pull to the desired length. The ratio of the space between the keyframes will adjust accordingly.